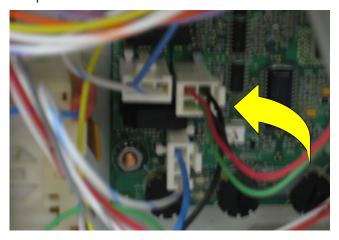
# BUNN<sup>®</sup> JDF-2S, JDF-4S Dispense Lockout Kit # 44140.0000

### **Installation Instructions:**

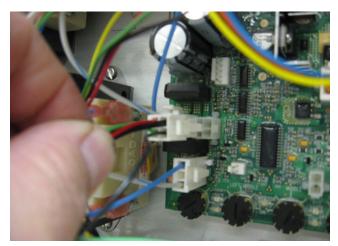
**Warning-** Power should be disconnected from the equipment any time the panels are removed.

- 1. Disconnect Power from the machine.
- 2. Remove Drip Tray and Splash Panel (2 screws).
- 3. Disconnect Door Harness 4 pin white connector from main circuit board.



4. Connect new Dispense Switch Lockout Harness (Bunn # 44027.0000) to main harness (4 pin connector removed in step 4). Then connect the Dispense Switch Lockout Harness into same connector on main circuit board.





(Continued)

# **BUNN-O-MATIC CORPORATION**

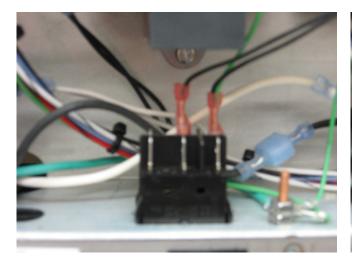
**POST OFFICE BOX 3227** SPRINGFIELD, ILLINOIS 62708-3227

PHONE: (217) 529-6601 FAX: (217) 529-6644



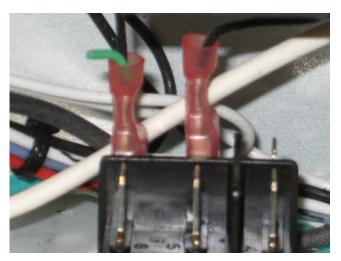
# **Installation (Continued)**

5. Remove black wire from right side of Dispense On/Off switch and install on left side of Dispense On/Off switch, making sure to stay on back terminals.





6. On newer units a green wire will be in same terminal with the black wire and then connected to ground stud. This green wire must be removed.





- 7. Cut the green (ground) wire at the terminal on the switch as shown in the photo above. Next remove the top nut and green wire from ground stud. Connect new green wire from Dispense Switch Lockout Harness to the ground stud and retighten nut.
- 8. Installation is now complete.
- 9. Reconnect power to the machine and check for proper operation.

# **Operation Instructions:**

- 1. With the Dispense On/Off switch in the Off position, the Dispense Switch Lockout Harness will stop product dispensing and not allow any programming functions to occur.
- 2. To dispense product, the Dispense On/Off switch must be in the ON position, and the Dispense Switch Lockout Harness switch must be in the OFF position.
- 3. To make program changes or filling the water bath, the Dispense On/Off switch must be in the ON position and the Dispense Switch Lockout Harness switch must be in the ON position.